

MY ABILITY TO CREATE CUTTING-EDGE INTERACTIVE EXPERIENCES HAS ALLOWED ME TO WORK WITH SOME OF THE MOST RECOGNIZED BRANDS IN THE WORLD. THIS IS MY RESUME...

DESIGN EXPERIENCE PAST AND PRESENT

row27 Studio Minneapolis, MN (08/2010 – Present) *Senior Interactive Designer*
Responsibilities include design direction of client work. UX/UI design work. Mentoring and guidance of junior team members.

Senior Interactive Art Director / Contractor (03/2009 – 08/2010)
Providing design direction and conceiving for Atomic Playpen, Wingnut Advertising, Bluestem Brands, and Digital River.

Total Source Solutions Chanhassen, MN (06/2008 – 02/2009) *Lead Designer/Interactive & Print*
Responsibilities included design direction and development of client related projects for Tires Plus, Total Source Solutions and Skateboarder Magazine.

OLSON Minneapolis, MN (05/2007 – 06/2008) *Interactive Designer*
Responsibilities included design direction for Nike Bauer Hockey site content. Presenting work during client presentations. Other projects included work for Target Corporation, Fifth Third Bank and the Minnesota Wild.

space150: Minneapolis, MN (10/2005 – 11/2006) *Interactive Designer*
Projects included work for American Express, Ameriprise Financial, Sesame Street, Gartner Studios, Discovery Channel, American Basketball Association and Minnesota Timberwolves.

Colle + McVoy: Minneapolis, MN (05/2005 – 08/2005) *Design Intern*
Projects included work for Red Wing Shoes, Croplan Genetics, Bayer Environmental and the Minnesota State lottery.

EDUCATION SCHOOLING OF DESIGN

Maryland Institute, College of Art: Baltimore, MD (2001–2004)
Bachelor of Fine Arts in Graphic Design (GPA: 3.7)
Courses included drawing, painting, advanced design and typography, John Hopkins University Design Coalition, web design, and digital imaging.

Maryland College of Art and Design: Silver Spring, MD (1999–2001)
Associate of Fine Arts Degree, Visual Communication (GPA: 3.75)
Courses included drawing, painting, and communication design.

SOFTWARE EXPERIENCE ITS WHAT YOU KNOW

Mac and PC platform experience includes: InDesign, Photoshop, Illustrator, Fireworks, Flash, Dreamweaver, PowerPoint, Word, Excel, Package Design, and Screenprinting.

RECOGNITION AWARDS AND HONORS

TheDieline.com
November, 2008 / Capsule Self-Promotion Chocolate

Effie Award - Silver
2007 / Nike Bauer Hockey Site

Print Magazine - Annual Design
2007 / Capsule Self-Promotion Chocolate

Communication Arts - Site of the Week
July 2007 / Nike Bauer Hockey Site

Print Magazine - Annual Design
2005 / Fire 8 Poetry Book

CLIENT EXPERIENCE BRAND INTERACTION

KODAK / Microsoft / Nike Bauer Hockey / Minnesota Wild / Target Corporation / United Health Group / Red Wing Shoes / Croplan Genetics / Minnesota State Lottery / Minnesota AIDS Project / Maryland Institute College of Art / American Express / Ameriprise Financial / RiverSource Investments / Minnesota Timberwolves / American Basketball Association (ABA) / William & Mary School of Business